

# Solid Edge 고급 교육 일정표

|    | 1일차                                                                                                                                                                                                                                                                                                                                                                              | 2일차                                                                                                                                                                                                                                        |
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| 오전 | <b>Part &amp; Sheet Metal</b> <ul style="list-style-type: none"><li>- 고급 형상 Modeling</li><li>- Louver, Bead, Gusset, Cross Brake, Etch...</li><li>- Multi-Body</li></ul> <b>Surface Curve</b> <ul style="list-style-type: none"><li>- Intersection / Project</li><li>- Helical Curve</li><li>- Cross / Contour</li><li>- Isocline / Split / Derived</li><li>- Keypoint</li></ul> | <b>Advanced Modeling</b> <ul style="list-style-type: none"><li>- 변수 설계</li><li>- Top-Down Modeling</li><li>- Adjustable Modeling</li><li>- Family of Assembly</li></ul>                                                                    |
| 오후 | <b>Surface</b> <ul style="list-style-type: none"><li>- Blue Surf</li><li>- Bounded / Redefine</li><li>- Extruded / Revolved</li><li>- Swept / Ruled</li></ul> <b>Surface Modify</b> <ul style="list-style-type: none"><li>- Intersect</li><li>- Replace Face</li><li>- Trim / Split</li><li>- Extend</li><li>- Stitched</li></ul>                                                | <b>Frame</b> <ul style="list-style-type: none"><li>- Frame Segment 생성</li><li>- Frame 생성</li><li>- Frame 수정</li><li>- Frame Library</li></ul> <b>Drafting</b> <ul style="list-style-type: none"><li>- Frame Draft</li></ul> <b>Q&amp;A</b> |